Associate Producer [Rainbow Six Siege] (f/m/d)
Mainz - Full-time - 743999710600428

Apply Now:

Rainbow Six: Siege is the latest installment of the acclaimed first-person shooter franchise, developed for PC and consoles. It is one of the leading tactical online shooters with a strong focus on eSports.

The teams at Ubisoft Mainz and Ubisoft Düsseldorf are working as a co-developer with the Lead Studio in Montreal, contributing a range of game features and live content.

Ubisoft Mainz is currently looking for an experienced producer to manage development of technical updates and improvements with the Lead Studio.

Responsibilities

- Managing the development of engine, backend and online updates/improvements in close collaboration with internal technical teams, the lead studio as well as internal service providers.
- Responsible for managing complete development cycles with seasonal releases, from technical conception through implementation until live release.
- Ensure that deliverables are in time, budget and quality.
- Ensure transparency, reliable follow-ups and proper planning for all team-internal tech topics.
- Handling requests from Lead Studio.
- Define the roadmap, milestones and schedule for the team in accordance with the Lead Studio.
- Analyze, optimize project workflows and team structure.
- Fostering a strong team spirit and good work relationship with the local team, the lead studio and stakeholders, ensuring an AAA mentality for all development steps.

- Has worked as an associate producer or producer in an AAA environment.
- University degree in management or equivalent.
- Very strong knowledge of project management methods (both classic and agile).
- The ability to work with and as part of multiple international teams, both internal and external.
- Excellent oral and written communication skills as well as good instructional skills.
• Enthusiasm for on-going learning and development.
• Excellent self-organization and self-motivation abilities.
• Excellent in networking and stakeholder management.
• Passion for video games.
• Certification in Project Management (PMI, Scrum Alliance, etc.) are a plus.

Your benefits:

• Flexible working hours
• External training, education in our in-house guilds and knowledge sharing with other teams
• Fresh fruits, discounted gym membership, corporate benefits and support for child care
• Free bike rental or lease your own bike
• Working in an innovative and international company

We offer a highly motivating challenge for team players interested in showing personal initiative in an innovative and international company. If you are passionate about video games and would like to join an industry leader - please apply via our career portal. The application should include your resume, a cover letter including your earliest starting date, and why you would like to join us.

For further information, please check https://mainz.ubisoft.com/en/