



UX Designer [Rainbow Six Siege] (f/m/d)

Düsseldorf - Full-time - 744000032800244

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Rainbow Six Siege is the acclaimed first-person shooter franchise. Inspired by the reality of counter terrorist operatives across the world, Rainbow Six Siege invites players to master the art of destruction. Intense close quarters confrontations, high lethality, tactics, team play, and explosive action are at the center of the experience.

As UX Designer (f/m/d) you will participate in the conception and production of the user experience of the game. To achieve this goal, you will work within the design constraints and collaborate with other departments to deliver intuitive and user-centered design solutions.

What you will do:

- Work with game designers and artists to determine the best controls and inputs to support game features for a fluid and consistent player experience.
- Make sure the experience is consistent across multiple platforms (PC, Consoles).
- Close collaboration with UX Designers and UX Direction, to ensure a project wide coherent UX design.
- Plan qualitative and quantitative research, including playtests, to validate and evaluate design concepts.
- Document and share clear specifications of UI/UX components.
- Follow-up on final implementation of all features to ensure proper execution.

What you bring:

- Degree in design, UX design or related disciplines.
- Profound knowledge of UX concepts, workflow and methodology.
- Portfolio showing your ability to innovate and design exceptional user experiences.
- The ability to work within a continuous flow environment (ability to think holistically while building and learning iteratively).
- Profound knowledge of interaction design and user behavior.
- Proficiency in at least 1 prototyping tool (Figma, Axure, Balsamiq, or similar)
- Ability to create functional prototypes.
- Strong communication and presentation skills.
- Ability to rely on a user-focused design approach.
- Fluent in English, both verbally and written.

What we offer:

- Relocation support: We offer financial support in form of a cash allowance and assistance with accommodation search and settle-in support via our relocation partner, for international candidates we offer visa assistance
- Ubisoft Blue Byte Academy: We offer multiple opportunities for you to discover your full potential and develop yourself in various areas. Guest speakers from the industry, workshops, and access to our training and development platform as well as to our in-house library
- Discounted and free games: Discount on employee game orders & free Ubisoft games on Ubisoft Connect
- Hybrid work model: Provides the flexibility to combine working from the studio and your home within Germany
- Monthly Mobility Budget: 80€ per month that can be used on bicycle lease, parking spot rental or public transportation ticket
- Up to 350€ childcare support per child per month
- Company Pension Scheme: We offer an attractive company pension scheme
- Gym subsidy: We contribute 50% (up to a maximum amount of 25€) towards the monthly cost of a gym membership of your choice
- English and German online lessons for free: Good to know: Our main language in the studio is English
- 26 days paid vacation per year
- Corporate Benefits web portal: Employee discount program for affiliated retailers, shops, and service providers

Ubisoft offers the same job opportunities to all, without any distinction of gender, ethnicity, religion, sexual orientation, social status, disability, or age. Ubisoft ensures the development of an inclusive work environment which mirrors the diversity of our players' community.

For further information, please check <https://bluebyte.ubisoft.com/en/studios/>