



Site Reliability Engineer [Game Security] (f/m/d)

Düsseldorf - Full-time - 744000039576005

Apply Now:

<https://jobs.smartrecruiters.com/Ubisoft2/744000039576005-site-reliability-engineer-game-security-f-m-d-?oga=true>

About the role: As a Site Reliability Engineer, you will be instrumental in ensuring the reliability and stability of our Game Security services. You will bridge the gap between development and operations, leveraging your skills to enhance system performance and availability. You will collaborate with an agile team of dedicated software developers to help safeguard our customers multiplayer environments.

What You Will Do:

- Global Team Support: Collaborate with engineers to deliver a highly scalable service, ensuring seamless operation.
- Service Management: Evaluate and manage both internal and external service providers to optimize performance.
- Development & Deployment: Oversee the entire lifecycle from provisioning to deployment, ensuring best practices are followed.
- Telemetry & Analytics: Implement telemetry solutions and manage analytics and reporting to drive data-informed decisions.
- Incident Response Optimization: Set up alerts and refine incident response processes to minimize downtime.
- Proactive Problem Solving: Work closely with IT support to address and resolve issues efficiently.

What you bring

- Self-Motivated: You thrive on initiative and autonomy, taking ownership of your projects.
- Collaborative Spirit: You enjoy working with diverse teams and fostering a culture of open communication.
- Proactive Thinker: You anticipate potential issues and implement solutions before they escalate.

Tools & Technologies

- Containerization: Docker, Kubernetes
- Cloud Platforms: AWS, Azure, OpenStack
- Monitoring & Analytics: Grafana, ElasticSearch, InfluxDB, MongoDB

- CI/CD: Jenkins, GitLab
- Programming Languages: C++, Python, C#

Qualifications

- Education: Bachelor's or Master's degree in Computer Science, Engineering, or a related field.
- Experience: 2+ years in Site Reliability Engineering or 4+ years in similar roles.
- Language Skills: Proficient in English (our studio language).
- International Experience: Experience working in international teams is advantageous.

Application Process

Please send us:

- Your CV, detailing your education, experience, and skills.
- A cover letter that includes your earliest starting date, expected salary, and your motivation for joining Ubisoft.

What we offer:

- Relocation support: We offer financial support in form of a cash allowance and assistance with accommodation search and settle-in support via our relocation partner, for international candidates we offer visa assistance
- Ubisoft Blue Byte Academy: We offer multiple opportunities for you to discover your full potential and develop yourself in various areas. Guest speakers from the industry, workshops, and access to our training and development platform as well as to our in-house library
- Discounted and free games: Discount on employee game orders & free Ubisoft games on Ubisoft Connect
- Hybrid work model: Provides the flexibility to combine working from the studio and your home within Germany
- Monthly Mobility Budget: 80€ per month that can be used on bicycle lease, parking spot rental or public transportation ticket
- Up to 350€ childcare support per child per month
- Company Pension Scheme: We offer an attractive company pension scheme
- Gym subsidy: We contribute 50% (up to a maximum amount of 25€) towards the monthly cost of a gym membership of your choice
- English and German online lessons for free: Good to know: Our main language in the studio is English
- 26 days paid vacation per year
- Corporate Benefits web portal: Employee discount program for affiliated retailers, shops, and service providers

Ubisoft offers the same job opportunities to all, without any distinction of gender, ethnicity, religion, sexual orientation, social status, disability, or age. Ubisoft ensures the development of an inclusive work environment which mirrors the diversity of our players' community.

For further information, please check <https://bluebyte.ubisoft.com/en/studios/>